

**Da:** DigitA

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**“Building the capacity of Adult Education Trainers to comply with the European Framework for the Digital Competence of Educators (DigCompEdu)”**

**Erasmus + INDIRE - Key Action 2 Strategic Partnership for Adult Education**

**MAIN AIM OF THE PROJECT**

The main aim of the project is to extend and develop the competences of adult education trainers and other personnel who support adult learners in diverse sectors and activities, based on the EC’s Digital Competencies Framework. We intend to achieve this aim through Promoting innovative pedagogies and methods for teaching, learning and assessment that will support educators and learners to use digital technologies in creative, collaborative and efficient ways.



## **WHAT IS NEW?**

### **IO1 – Curriculum and Open Resource Toolbox**

We are happy to announce that the first output of the project has been successfully finalized in the month of March 2021.

After mapping the digital competencies of adult education trainers in Europe the consortium focused on the creation of online pedagogies, lesson plans, activities, tools and train for trainers modules for Adult Educators, with the final aim to align their skills and training provision with the DigiComp Framework.

The materials created will be now uploaded in an interactive online learning environment which will be created as second output of the project.

### **Topic 4 (continuation)**



[ProofHub](#)  
This online collaboration software not only enhances organization in learning projects, but significantly improves communication and collaboration among distantly located members of a learning group. They can quickly and informally communicate through group chat, raise various issues and these get resolved quite fast. They can effortlessly share files, documents and information.

[MindMeister](#)  
This collaborative web-based tool enables groups to do planning or brainstorming on one mind map document during the early phases of group work. Groups can also use the document for collaborating during the course of a project as per the nature of their assignment. Besides mind maps, it offers various templates, SWOT analysis, project planning and others. It has got the live chat feature for direct and fast communication.

[BigMarker](#)  
This web conferencing service facilitates communication among learning group members through webinars. Webinars can be flexibly conducted from any location at present or in the future. Members can discuss over matters in real time. Members/contacts can be invited to participate in a webinar through automatic email invitations. Webinars can be tracked through calendar.

## PROJECT PARTNERS



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